



This Record Certifies that



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated



Adventure Record#

594 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Played by

Player

RPGA #

Has Completed
URD4-06 Ye of Little Faith
A Regional Adventure
Set in The Duchy of Urnst

Event: _____ Date: _____

DM: _____

Signature

RPGA #

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

APL 10

max 1,350xp; 2,300gp

APL 12

max 1,575xp; 3,300gp

Favor of Lord Rycroft Saevil: Lord Rycroft Saevil, the Director of Elemental Studies, will provide the PC with a small elemental (2 HD per MM pp. 95-101) servant for 24 hours. The servant will perform any labor within its abilities, but will not engage in combat under any circumstances. At the slightest sign of danger to itself, the elemental will immediately return to the plane from which it originated. The type of small elemental provided (earth, air, fire, or water) is up to the PC. The PC is considered responsible for any damage the elemental might cause in the performance of its assigned task. This favor may only be used during Duchy of Urnst Regional modules or Nyronid Meta-Regional modules set in the Duchy of Urnst. Until this favor is expended, the character is deemed to have an Influence Point with the College of Sages and Sorcery.

Enmity of Lady Julmar U'morael: Lady Julmar U'morael blames you for the death of her cousin, Nami. You have earned her enmity, which can be resolved by expending a favor of House U'morael, or two favors of any other Noble House of the Duchy of Urnst. Lady Julmar holds considerable influence with the College, and all Diplomacy checks with members of the College will receive a -2 penalty. Note that this Enmity stacks with the one from Purloined Letters, making the penalty to Diplomacy checks a total of -4 in social situations involving members of the College. Diplomacy checks made during examinations for advancement would be at -7. Removing this Enmity will not remove the other one, and this Enmity has no expiration date.

Favor of Lord Clairmont Samaris: Lord Clairmont Samaris, the Director

of Natural Philosophy and Head Administrator, will do **one** of the following:

- A PC who is currently a member of the College may have her tuition for the following year waived.

- A PC who is currently a member of the College could have his next testing fee for advancement waived.

- Any PC who is adventuring in the vicinity of Nellix, the Eastern Abbor Alz hills, or the Celadon Forest, receives free standard lifestyle cost for a single adventure.

Cross off this favor once it has been used. Until this favor is expended, the character is deemed to have an Influence Point with the College of Sages and Sorcery.

Mordenkainen's Defense Against Lycanthropes - Abjuration - Level: Brd 2, Sor/Wiz 2; Components: V, S, M; Casting Time: 1 standard action; Range: Touch; Target: Creature touched; Duration: 1 min./level (D); Saving Throw: No; Spell Resistance: No

It creates a magical barrier around the subject that moves with the subject and has the following effects. First, the subject gains a +2 luck bonus to AC that applies only against attacks by lycanthropes. Second, the barrier makes the subject immune to lycanthropy. Third, the subject gains a +2 luck bonus to grapple checks or opposed ability checks to resist grapple or trip attempts made by a lycanthrope.

Arcane Material Component: A little powdered silver with which you trace a 3-foot-diameter circle on the floor (or ground) around the creature to be ward.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ New Spell Mordenkainen's defense against lycanthropes (Adventure; see above).
- ❖ Arcane scroll or potion of Mordenkainen's defense against lycanthropes (Adventure; see above; 150 gp)
- ❖ Silversheen (Regional; DMG; 250 gp)

APL 4 (all of APL2 plus the following)

- ❖ Wand of enlarge person (Regional; DMG; 750 gp)
- ❖ Metamagic rod of extend, lesser (Regional; DMG; 3,000 gp)
- ❖ Ring of sustenance (Adventure; DMG; 2,500 gp)

APL 6 (all of APLs 2-4 plus the following)

- ❖ Oil of magic weapon (caster level 3) (Adventure; DMG; 150 gp)
- ❖ Arcane scroll of teleport (Regional; DMG; 750 gp)
- ❖ Immoveable rod (Regional; DMG; 5,000 gp)

APL 8 (all of APLs 2-6 plus the following)

- ❖ Ring of counterspells (Regional; DMG; 4,000 gp)
- ❖ Shifter's sorrow (Adventure; DMG; 12,780 gp)
- ❖ Arcane scroll of dispel magic (caster level 10) (Regional; DMG; 750 gp)

APL 10 (all of APLs 2-8 plus the following)

- ❖ Amulet of mighty fists +1 (Adventure; DMG; 6,000 gp)
- ❖ Ring of spell storing, minor (Regional; DMG; 18,000gp)
- ❖ Boccob's blessed book (Regional; DMG; 12,500 gp)

APL 12 (all of APLs 2-12 plus the following)

- ❖ Ring of wizardry (I) (Regional; DMG; 20,000 gp)
- ❖ Potion of magic fang (CL 3) (Adventure; DMG; 150 gp)
- ❖ Headband of intellect +6 (Adventure; DMG; 36,000 gp)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

I TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP Gained

XP

FINAL XP TOTAL